Hashtable

1)

Kodi:

using System;

using System.Collections;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace HT1

{

class Program

{

static void Main(string[] args)

{

Hashtable ht = new Hashtable();

ht.Add("001", ".Net");

ht.Add("002", "C#");

ht.Add("003", "ASP.Net");

ICollection keys = ht.Keys;

foreach (String k in keys)

{

Console.WriteLine(ht[k]);

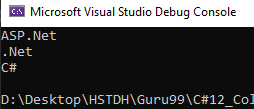
}

}

}

}

Rezultati:



2)

Kodi:

using System;

using System.Collections;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace HT2

{

class Program

{

static void Main(string[] args)

{

Hashtable ht = new Hashtable();

ht.Add("001", ".Net");

ht.Add("002", "C#");

ht.Add("003", "ASP.Net");

Console.WriteLine(ht.ContainsKey("001"));

Console.WriteLine(ht.ContainsValue("C#"));

}

}

}

Rezultati:

